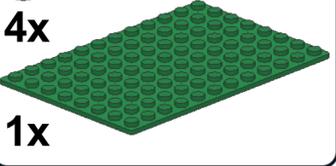
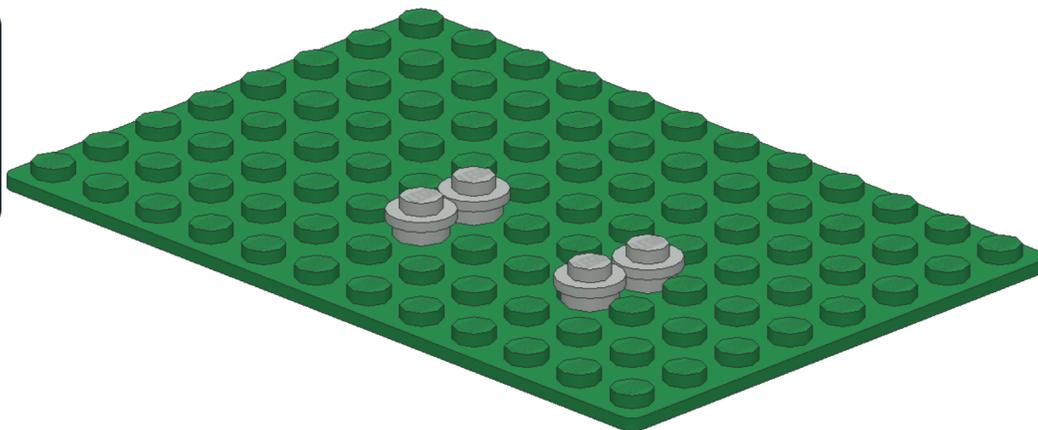


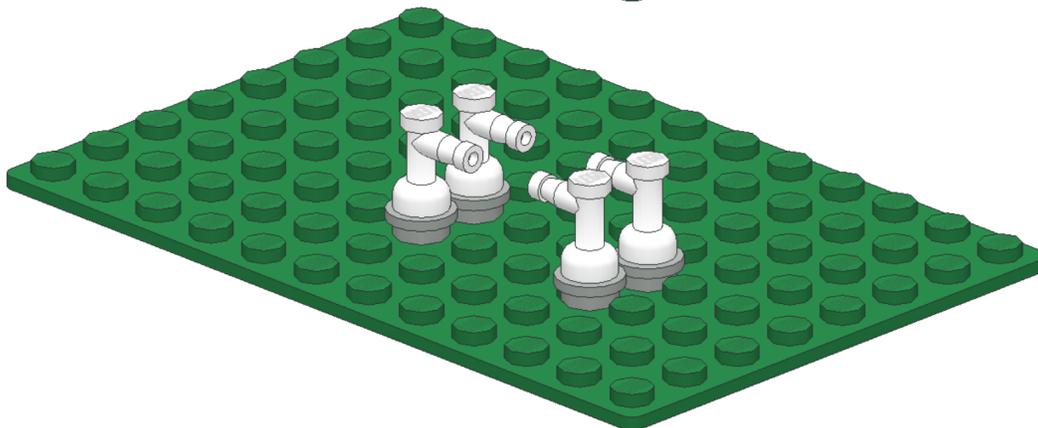
**1**

- 4x 
- 1x 

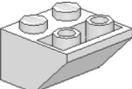


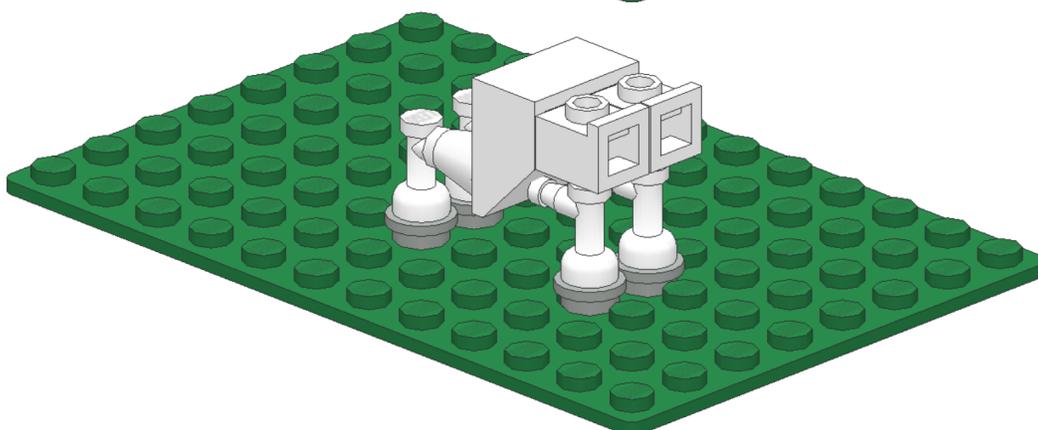
**2**

- 4x 



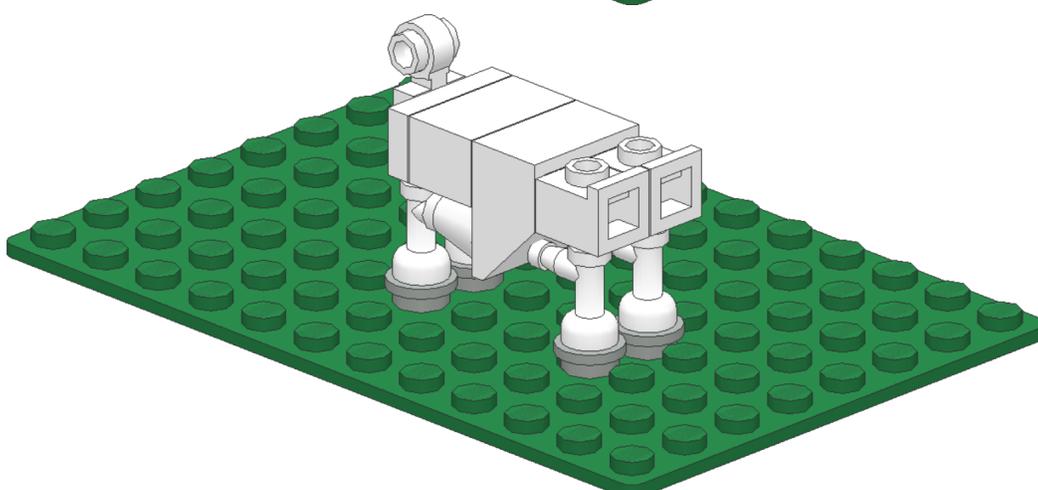
**3**

- 2x 
- 2x 
- 1x 



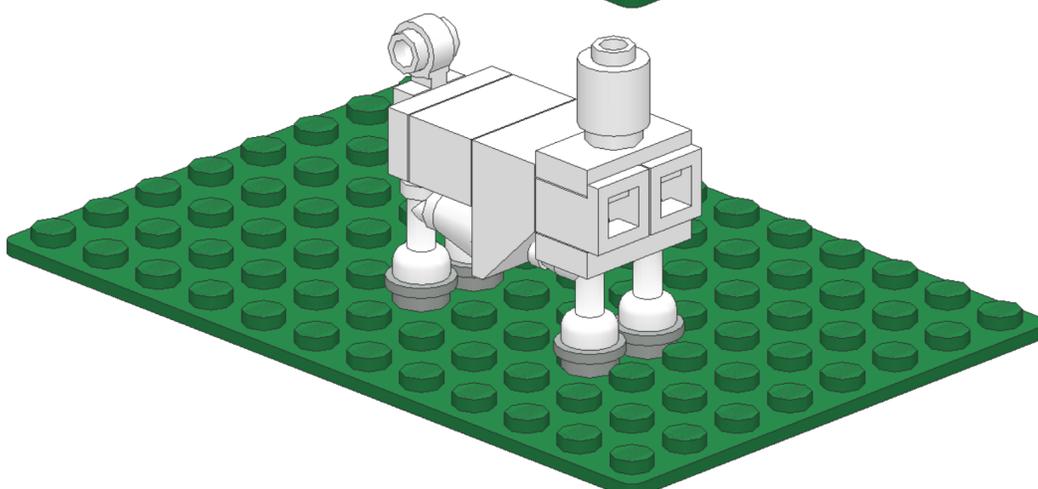
**4**

- 1x 
- 1x 
- 1x 



**5**

- 1x 
- 1x 
- 1x 



**6**

- 1x 
- 1x 
- 1x 

